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## **QUICK TESTING OF RANDOM VARIABLES**

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## 1. Introduction

Let  $\xi$  be a random integer vector, having uniform distribution

$$\mathbf{P}\{\xi = (i_1, i_2, \dots, i_n) = 1/n^n\} \text{ for} \\ 1 \leq i_1, i_2, \dots, i_n \leq n.$$

A realization  $(i_1, i_2, \dots, i_n)$  of  $\xi$  is called *good*, if its elements are different. We present five comparison-based algorithms which decide whether a given realization is good [1, 2, 3, 4, 5, 6, 7, 8].

## 2. Algorithms

The first algorithms are FORWARD and BACKWARD. These algorithms are naive comparison-based ones.

FORWARD compares the first ( $\mathbf{i}_1$ ), second ( $\mathbf{i}_2$ ), ..., last but one ( $\mathbf{i}_{n-1}$ ) element of the realization with the following elements until the first collision or until the last pair of elements.

BACKWARD compares the second ( $\mathbf{i}_2$ ), third ( $\mathbf{i}_3$ ), ..., last ( $\mathbf{i}_n$ ) element of the realization with the previous elements until the first collision or until the last pair of elements.

LINEAR writes zero into the elements of an  $n$  length vector  $\mathbf{v} = (\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n)$ , then investigates the elements of the realization and if  $\mathbf{i}_j = \mathbf{k}$ , then adds 1 to  $\mathbf{v}_k$  and tests wheatherer  $\mathbf{v}_k > 1$  signaling a repetition.

**TREE** builds a random search tree from the elements of the realization and finishes the construction of the tree if it finds the following element of the realization in the tree (then the realization is not good) or it tested the last element too without a collision (then the realization is good).

Finally **MODULAR** handles  $\mathbf{m} = \lceil \sqrt{(\mathbf{n})} \rceil$  queues and puts the element  $\mathbf{i}_j$  into the  $\mathbf{i}$ -th queue if  $\mathbf{i}_j$  gives a residue  $\mathbf{i} \bmod \mathbf{m}$ . **MODULAR** tests wheather  $\mathbf{i}_j$  appeared earlier using linear search only in the corresponding queue.

### 3. Efficiency of the algorithms

FORWARD and BACKWARD work in best case ( $\Theta(1)$ ) time, in worst case in  $\Theta(n^2)$  time and in expected case in  $\Theta(n)$  time.

LINEAR works in  $\Theta(n)$  time in all cases.

In expected time TREE works in  $\Theta(\log n \sqrt{n})$  time while MODULAR is asymptotically optimal since it works  $\Theta(\sqrt{n})$  time.

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