

# Komputeralgebrai algoritmusok

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Ezek a programok csak szemléltetésre szolgálnak.

- 1. Történet
- 2. Algebrai alapok
- 3. Normál formák, reprezentáció
- 4. Aritmetika
- ▼ 5. Kínai maradékolás

[> restart;

## ▼ E 5.1. Példa.

{> a:=-30\*x^3\*y+90\*x^2\*y^2+15\*x^2-60\*x\*y+45\*y^2;  
 $a := -30x^3y + 90x^2y^2 + 15x^2 - 60xy + 45y^2$  (5.2.1)

{> collect(a,[x,y],`distributed`);  
 $-30x^3y + 90x^2y^2 + 15x^2 - 60xy + 45y^2$  (5.2.2)

{> collect(a,x);  
 $-30x^3y + (90y^2 + 15)x^2 - 60xy + 45y^2$  (5.2.3)

{> collect(a,y);  
 $(90x^2 + 45)y^2 + (-30x^3 - 60x)y + 15x^2$  (5.2.4)

## ▼ E 5.3. Példa.

[> 3/1; 3 (5.3.1)

## ▼ E 5.4. Példa.

```
[> i$i=-8..8; map(x->x mod 6,%);  
[-8, -7, -6, -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5, 6, 7, 8]  
[4, 5, 0, 1, 2, 3, 4, 5, 0, 1, 2, 3, 4, 5, 0, 1, 2] (5.4.1)
```

## ▼ E 5.5. Példa.

```
[> subs(x=5,a); subs(y=2,a);  
-4050 y + 2295 y2 + 375  
-60 x3 + 375 x2 - 120 x + 180 (5.5.1)
```

## ▼ E 5.6. Példa.

```
[> a:=3*x^2*y^2-x^2*y+5*x^2+x*y^2-3*x*y; b:=2*x*y+7*x+y^2-2;  
a := 3 x2 y2 - x2 y + 5 x2 + x y2 - 3 x y  
b := 2 x y + 7 x + y2 - 2 (5.6.1)
```

```
[> a mod 5; b mod 5;  
3 x2 y2 + 4 x2 y + x y2 + 2 x y  
2 x y + 2 x + y2 + 3 (5.6.2)
```

```
[> a mod 7; b mod 7;  
3 x2 y2 + 6 x2 y + 5 x2 + x y2 + 4 x y  
2 x y + y2 + 5 (5.6.3)
```

## ▼ E 5.7. Példa.

```
[> a:=7*x+5; b:=2*x-3; c:=expand(a*b);  
a := 7 x + 5  
b := 2 x - 3  
c := 14 x2 - 11 x - 15 (5.7.1)
```

```
[> subs(x=0,a) mod 5; subs(x=0,b) mod 5; subs(x=0,c) mod 5;  
0  
2  
0 (5.7.2)
```

```
[> subs(x=1,a) mod 5; subs(x=1,b) mod 5; subs(x=1,c) mod 5;  
2
```

```
> subs(x=2,a) mod 5; subs(x=2,b) mod 5; subs(x=2,c) mod 5;  
4  
3  
(5.7.3)
```

```
> subs(x=0,a) mod 7; subs(x=0,b) mod 7; subs(x=0,c) mod 7;  
4  
1  
4  
(5.7.4)
```

```
> subs(x=1,a) mod 7; subs(x=1,b) mod 7; subs(x=1,c) mod 7;  
5  
4  
6  
(5.7.5)
```

```
> subs(x=2,a) mod 7; subs(x=2,b) mod 7; subs(x=2,c) mod 7;  
5  
6  
2  
(5.7.6)
```

```
> subs(x=0,a) mod 7; subs(x=0,b) mod 7; subs(x=0,c) mod 7;  
5  
1  
5  
(5.7.7)
```

```
> c mod 7; c mod 5;  
3 x + 6  
4 x2 + 4 x  
(5.7.8)
```

### ▼ E 5.8. Példa.

```
> m*i$i=-infinity..infinity;  
m i$(i = -∞ .. ∞)  
(5.8.1)
```

### ▼ E 5.9. Példa.

```
> p:=5*x+2; p*d;  
p := 5 x + 2  
(5 x + 2) d  
(5.9.1)
```

### ▼ E 5.10. Példa.

```
> p1:=x; p2:=y;  
p1 := x  
(5.10.1)
```

$$p2 := y \quad (5.10.1)$$

$$\begin{aligned} > p1*a1+p2*a2; \\ & x a1 + y a2 \end{aligned} \quad (5.10.2)$$

### ▼ E 5.11. Példa.

$$\begin{aligned} > [i\$i=-8..8]; \text{map}(x \rightarrow x \bmod 6, \%); \\ & [-8, -7, -6, -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5, 6, 7, 8] \\ & [4, 5, 0, 1, 2, 3, 4, 5, 0, 1, 2, 3, 4, 5, 0, 1, 2] \end{aligned} \quad (5.11.1)$$

### ▼ E 5.12. Példa.

$$\begin{aligned} > p := x^2 + 1; \\ & p := x^2 + 1 \end{aligned} \quad (5.12.1)$$

$$\begin{aligned} > a := x^2 + 8*x + 4; \text{rem}(a, p, x); \quad b := 2*x^2 + 8*x + 5; \text{rem}(b, p, x); \\ & a := x^2 + 8 x + 4 \\ & \quad 3 + 8 x \\ & b := 2 x^2 + 8 x + 5 \\ & \quad 3 + 8 x \end{aligned} \quad (5.12.2)$$

$$\begin{aligned} > p := x - 2; \text{rem}(a, p, x); \text{subs}(x=2, a); \text{rem}(b, p, x); \text{subs}(x=2, b); \\ & p := x - 2 \\ & \quad 24 \\ & \quad 24 \\ & \quad 29 \\ & \quad 29 \end{aligned} \quad (5.12.3)$$

### ▼ E 5.13. Példa.

$$\begin{aligned} > a := -30*x^3*y + 90*x^2*y^2 + 15*x^2 - 60*x*y + 45*y^2; \quad a \bmod 7; \text{subs} \\ & (\text{y}=3, a); \\ & a := -30 x^3 y + 90 x^2 y^2 + 15 x^2 - 60 x y + 45 y^2 \\ & \quad 5 x^3 y + 6 x^2 y^2 + x^2 + 3 x y + 3 y^2 \\ & \quad -90 x^3 + 825 x^2 - 180 x + 405 \end{aligned} \quad (5.13.1)$$

### ▼ E 5.14. Példa.

```

> m0:=3; m1:=5; m:=m0*m1; 11=2+3*3; -4=-1+(-1)*3;
      m0:= 3
      m1 := 5
      m:= 15
      11 = 11
      -4 = -4

```

(5.14.1)

## ▼ A 5.1. Algoritmus.

```

> IntegerCRA:=proc(M,U) local G,N,n,i,j,t;
      n:=nops(M)-1;
      G:=[0$ i=1..n];
      N:=[0$ i=0..n];
      for j to n do
          t:=M[1] mod M[j+1];
          for i to j-1 do
              t:=t*M[i+1] mod M[j+1];
          od;
          G[j]:=1/t mod M[j+1];
      od;
      N[1]:=U[1];
      for j to n do
          t:=N[j];
          for i from j-2 to 0 by -1 do
              t:=t*M[i+1]+N[i+1] mod M[j+1];
          od;
          N[j+1]:=(U[j+1]-t)*G[j] mod M[j+1];
      od;
      t:=N[n+1];
      for j from n-1 to 0 by -1 do
          t:=t*M[j+1]+N[j+1];
      od; t;
  end;

```

*IntegerCRA:= proc( $M, U$ )* (5.15.1)

```

local G, N, n, i, j, t;
n:= nops(M) - 1;
G:= [ `\$`(0, i= 1..n)];
N:= [ `\$`(0, i= 0..n)];
for j to n do
    t:= mod(M[1], M[j+1]);
    for i to j - 1 do
        t:= mod(t * M[i+1],

```

```

        M[j+1])
end do;
G[j]:= mod(1 / t, M[j+1])
end do;
N[1]:= U[1];
forjto ndo
    t:= N[j];
    forifromj - 2 by -1 to 0 do
        t:= mod(t*M[i+1] + N[i+1], M[j+1])
    end do;
    N[j+1]:= mod((U[j+1] - t)*G[j], M[j+1])
end do;
t:= N[n+1];
forjfromn - 1 by -1 to 0 do
    t:= t*M[j+1] + N[j+1]
end do;
t
end proc

```

### ▼ E 5.15. Példa.

```

> `mod`:=mods; debug(IntegerCRA); IntegerCRA([99,97,95],[49,
-21,-30]);
mod:= mods
IntegerCRA
{--> enter IntegerCRA, args = [99, 97, 95], [49, -21, -30]
n:=2
G:=[0,0]
N:=[0,0,0]
t:=2
G1 := -48
t:=4
t:=8
G2 := 12
N1 := 49
t:=49
N2 := -35

```

```

          t:=-35
          t:= 4
          N3 := -28
          t:=-28
          t:=-2751
          t:=-272300
          -272300
<-- exit IntegerCRA (now at top level) = 272300}
          -272300

```

(5.16.1)

## ▼ A 5.2. Algorithmus.

```

> NewtonInterp:=proc(a,u,x,p) local i,j,t,n,G,N;
n:=nops(a)-1;
G:=[0$ i=1..n];
N:=[0$ i=0..n];
for j to n do
  t:=a[j+1]-a[1] mod p;
  for i to j-1 do
    t:=t*(a[j+1]-a[i+1]) mod p;
  od;
  G[j]:=1/t mod p;
od;
N[1]:=u[1];
for j to n do
  t:=N[j];
  for i from j-2 to 0 by -1 do
    t:=t*(a[j+1]-a[i+1])+N[i+1] mod p;
  od;
  N[j+1]:=(u[j+1]-t)*G[j] mod p;
od;
t:=N[n+1];
for j from n-1 to 0 by -1 do
  t:=t*(x-a[j+1])+N[j+1] mod p;
od; t;
end;
NewtonInterp:= proc( a, u, x, p)
local i, j, t, n, G, N;
n:= nops(a) - 1;
G:= [ `\$`(0, i = 1..n)];
N:= [ `\$`(0, i = 0..n)];
for j to n do

```

(5.17.1)

```

 $t := \text{mod}(a[j+1] - a[1], p);$ 
for  $i$  to  $j-1$  do
     $t := \text{mod}(t^*(a[j+1] - a[i+1]), p)$ 
end do;
 $G[j] := \text{mod}(1/t, p)$ 
end do;
 $N[1] := u[1];$ 
for  $j$  to  $n$  do
     $t := N[j];$ 
    for  $i$  from  $j-2$  by  $-1$  to  $0$  do
         $t := \text{mod}(t^*(a[j+1] - a[i+1]) + N[i+1], p)$ 
    end do;
     $N[j+1] := \text{mod}((u[j+1] - t)^*G[j], p)$ 
end do;
 $t := N[n+1];$ 
for  $j$  from  $n-1$  by  $-1$  to  $0$  do
     $t := \text{mod}(t^*(x - a[j+1]) + N[j+1],$ 
     $p)$ 
end do;
 $t$ 
end proc

```

### ▼ E 5.16. Példa.

$$> u0:=\text{NewtonInterp}([0,1],[-21,-30],y,97); \quad u0:=-9y-21 \quad (5.18.1)$$

$$> u1:=\text{NewtonInterp}([0,1],[20,17],y,97); \quad u1:=-3y+20 \quad (5.18.2)$$

$$> u2:=\text{NewtonInterp}([0,1],[-36,-31],y,97); \quad u2:=5y-36 \quad (5.18.3)$$

$$> u:=\text{NewtonInterp}([0,1,2],[u0,u1,u2],x,97); \quad \text{expand}(u); \\ u:=(y(x-1)+6y+41)x-9y-21 \\ x^2y+5xy+41x-9y-21 \quad (5.18.4)$$

### ▼ E 5.17. Példa.

$$> a:=7*x+5; \quad b:=2*x-3; \quad c:=\text{expand}(a*b);$$

```

 $a := 7x + 5$ 
 $b := 2x - 3$ 
 $c := 14x^2 - 11x - 15 \quad (5.19.1)$ 

> c5:=expand(NewtonInterp([0,1,2],[0,-2,-1],x,5)) mod 5;
 $c5 := -x^2 - x \quad (5.19.2)$ 

> c7:=expand(NewtonInterp([0,1,2],[-1,2,-2],x,7)) mod 7;
 $c7 := 3x - 1 \quad (5.19.3)$ 

> c3:=expand(NewtonInterp([0,1,-1],[0,0,1],x,3)) mod 3;
 $c3 := -x^2 + x \quad (5.19.4)$ 

> expand(IntegerCRA([5,7,3],[-x^2-x,3*x-1,-x^2+x])) mod 105;
{--> enter IntegerCRA, args = [5, 7, 3], [-x^2-x, 3*x-1, -x^2+x]
 $n := 2$ 
 $G := [0, 0]$ 
 $N := [0, 0, 0]$ 
 $t := -2$ 
 $G_1 := 3$ 
 $t := -1$ 
 $t := -1$ 
 $G_2 := -1$ 
 $N_1 := -x^2 - x$ 
 $t := -x^2 - x$ 
 $N_2 := -2x - 3 + 3x^2$ 
 $t := -2x - 3 + 3x^2$ 
 $t := -x^2 + x$ 
 $N_3 := 0$ 
 $t := 0$ 
 $t := -2x - 3 + 3x^2$ 
 $t := 14x^2 - 11x - 15$ 
 $14x^2 - 11x - 15$ 
<-- exit IntegerCRA (now at top level) = 14*x^2-11*x-15}
 $14x^2 - 11x - 15 \quad (5.19.5)$ 
```

## ► 6. Newton-iteráció, Hensel-felemelés

- 7. Legnagyobb közös osztó
- 8. Faktorizálás
- 9. Egyenletrendszerek
- 10. Gröbner-bázisok
- 11. Racionális törtfüggvények integrálása
- 12. A Risch-algoritmus.