

# Kalkulus I.

Járai Antal

Ezek a programok csak szemléltetésre szolgálnak

## ▼ 1. Halmazok

```
> restart;
```

### ▼ 1.1. Halmazelméleti alapfogalmak

#### ▼ 1.1.1. Halmazelmélet.

```
> A:={a,b,c}; member(b,A); member(d,A); b in A; evalb(%); d  
in A; evalb(%);
```

$A := \{b, c, a\}$

*true*

*false*

$b \in (\{b, c, a\})$

*true*

$d \in (\{b, c, a\})$

*false*

(1.1.1.1)

```
> whattype(A); whattype(a); whattype(2); whattype  
(krikszkraksz); whattype("krikszkraksz");
```

*set*

*symbol*

*integer*

*symbol*

*string*

(1.1.1.2)

#### ▼ 1.1.2. Meghatározottság.

```
> {a,a,b,b,a}; {b,a};
```

$\{b, a\}$

$\{b, a\}$

(1.1.2.1)

### ▼ 1.1.3. Részhalmazok.

> {a,b} subset {a,b,d}; (1.1.3.1)  
true

> {a,c} subset {a,b,d}; (1.1.3.2)  
false

> {a,b} subset {a,b}; (1.1.3.3)  
true

> X subset X; X subset Y; (1.1.3.4)  
true  
 $X \subseteq Y$

> A:={1,2,3,4,5,6,7}; select(x->isprime(x),A); (1.1.3.5)  
 $A := \{1, 2, 3, 4, 5, 6, 7\}$   
 $\{2, 3, 5, 7\}$

> {}; {a,b}; {a,a}; {a,b,c}; (1.1.3.6)  
{ }  
{b, a}  
{a}  
{b, c, a}

> a:=b; {a,b}; (1.1.3.7)  
a:= b  
{b}

> a:='a'; {a,b}; (1.1.3.8)  
a:= a  
{b, a}

> {} subset X; (1.1.3.9)  
true

### ▼ 1.1.4. Unió.

> {a, b}  $\cup$  {b, c}; {a, b} union {b, c}; (1.1.4.1)  
{b, c, a}  
{b, c, a}

>  $\mathcal{A} := \{ \{a\}, \{b, c\}, \{1, 2, b\}, \{ \}, \{a, b\} \};$  op( $\mathcal{A}$ ); `union` (op( $\mathcal{A}$ ));  
`union` ({a}, {b, c}, {1, 2, b}, { }, {a, b});  
 $\mathcal{A} := \{ \{ \}, \{b, a\}, \{a\}, \{1, 2, b\}, \{b, c\} \}$   
{ }, {b, a}, {a}, {1, 2, b}, {b, c}

$$\begin{aligned} & \{1, 2, b, c, a\} \\ & \{1, 2, b, c, a\} \end{aligned} \quad (1.1.4.2)$$

> {a,b} union {b,c}; `union`({a},{b,c},{1,2,b},{},{a,b});

$$\begin{aligned} & \{b, c, a\} \\ & \{1, 2, b, c, a\} \end{aligned} \quad (1.1.4.3)$$

> A:={a,b}; B:={b,c}; `union`(A); `union`(A,B);

$$\begin{aligned} A &:= \{b, a\} \\ B &:= \{b, c\} \\ & \{b, a\} \\ & \{b, c, a\} \end{aligned} \quad (1.1.4.4)$$

> `union`();

$$\{ \} \quad (1.1.4.5)$$

► \* 1.1.5. Axiómatikus halmazelmélet.

▼ 1.1.6. Állítás: az unió tulajdonságai.

> X union {};

$$X \quad (1.1.6.1)$$

> X union Y; Y union X;

$$\begin{aligned} & X \cup Y \\ & X \cup Y \end{aligned} \quad (1.1.6.2)$$

> (X union Y) union Z; X union (Y union Z);

$$\begin{aligned} & \text{union}(X, Y, Z) \\ & \text{union}(X, Y, Z) \end{aligned} \quad (1.1.6.3)$$

> X union X;

$$X \quad (1.1.6.4)$$

▼ 1.1.7. Metszet.

> {a,b,1} intersect {a,c,2,1};

$$\{1, a\} \quad (1.1.7.1)$$

> `intersect`({a,b,c,d},{a,b,c,1},{a,b,1,2});

$$\{b, a\} \quad (1.1.7.2)$$

> A:={a,b}; B:={b,c}; C:={c,a};

A intersect B; B intersect C; C intersect A; `intersect`(A,

B);  
`intersect`(A,B,C);

$$\begin{aligned}
 A &:= \{b, a\} \\
 B &:= \{b, c\} \\
 C &:= \{c, a\} \\
 &\{b\} \\
 &\{c\} \\
 &\{a\} \\
 &\{b\} \\
 &\{\}
 \end{aligned}
 \tag{1.1.7.3}$$

### ▼ 1.1.8. Állítás: a metszet tulajdonságai.

Az első négy tulajdonságot a Maple is ismeri:

$$\begin{aligned}
 > X \text{ intersect } \{\}; \\
 &\{\}
 \end{aligned}
 \tag{1.1.8.1}$$

$$\begin{aligned}
 > X \text{ intersect } Y; Y \text{ intersect } X; \\
 &X \cap Y \\
 &X \cap Y
 \end{aligned}
 \tag{1.1.8.2}$$

$$\begin{aligned}
 > X \text{ intersect } (Y \text{ intersect } Z); (X \text{ intersect } Y) \text{ intersect } Z; \\
 &\text{intersect}(X, Y, Z) \\
 &\text{intersect}(X, Y, Z)
 \end{aligned}
 \tag{1.1.8.3}$$

$$\begin{aligned}
 > X \text{ intersect } X; \\
 &X
 \end{aligned}
 \tag{1.1.8.4}$$

### ▼ 1.1.9. Állítás: disztributivitási szabályok.

$$\begin{aligned}
 > X \text{ intersect } (Y \text{ union } Z); \text{expand}(\%); \\
 &X \cap (Y \cup Z) \\
 &X \cap Y \cup X \cap Z
 \end{aligned}
 \tag{1.1.9.1}$$

$$\begin{aligned}
 > X \text{ union } (Y \text{ intersect } Z); A:=\{a,b,c\}; B:=\{b,c,d\}; C:=\{c,d,e\}; \\
 &; \\
 &A \text{ union } (B \text{ intersect } C); (A \text{ union } B) \text{ intersect } (A \text{ union } C); \\
 &X \cup Y \cap Z \\
 &A := \{b, c, a\} \\
 &B := \{b, c, d\} \\
 &C := \{c, d, e\} \\
 &\{b, c, a, d\}
 \end{aligned}$$

$\{b, c, a, d\}$

(1.1.9.2)

### ▼ 1.1.10. Különbség és komplementer.

> **A:={a,b}; B:={b,c}; C:={a,b,c,d}; A minus B;  
symmdiff(A,B); symmdiff(A,B,C);**

$A := \{b, a\}$   
 $B := \{b, c\}$   
 $C := \{b, c, a, d\}$   
 $\{a\}$   
 $\{c, a\}$   
 $\{b, d\}$

(1.1.10.1)

### ▼ 1.1.11. Állítás.

> **A; C minus (C minus A);**

$\{b, a\}$   
 $\{b, a\}$

(1.1.11.1)

> **C; C minus {};**

$\{b, c, a, d\}$   
 $\{b, c, a, d\}$

(1.1.11.2)

> **{}, C minus C;**

$\{\}, \{\}$

(1.1.11.3)

> **{}; A intersect (C minus A);**

$\{\}$   
 $\{\}$

(1.1.11.4)

> **C; A union (C minus A);**

$\{b, c, a, d\}$   
 $\{b, c, a, d\}$

(1.1.11.5)

> **B:={a,b,d}; A; C minus B; C minus A;**

$B := \{b, a, d\}$   
 $\{b, a\}$   
 $\{c\}$   
 $\{c, d\}$

(1.1.11.6)

> **A; B:={b,c}; C minus (A union B); (C minus A) intersect (C minus B);**

$\{b, a\}$

```

B:= {b, c}
    {d}
    {d}

```

(1.1.11.7)

> C minus (A intersect B); (C minus A) union (C minus B);

```

{c, a, d}
{c, a, d}

```

(1.1.11.8)

### ▼ 1.1.12. Hatványhalmaz.

> with(combinat,powerset):  
powerset({a,b,c}); powerset({a,b}); powerset({a}); powerset({});

```

{{}, {b, c, a}, {b, a}, {a}, {b, c}, {c, a}, {b}, {c}}
{{}, {b, a}, {a}, {b}}
{{}, {a}}
{{ }}

```

(1.1.12.1)

## ▼ 1.2. Relációk

### ▼ 1.2.1. Descartes-szorzat és reláció.

> evalb([x,y]=[y,x]); evalb([x,x,y]=[x,y,x]);

```

false
false

```

(1.2.1.1)

> p:=[x,y,z]; p[1]; p[2]; p[3];

```

p:= [x, y, z]
    x
    y
    z

```

(1.2.1.2)

> descartesprod:=proc(L::list(set)) local x,y,i,S,SS;  
if nops(L)=0 then return {} fi; S:=map(x->[x],L[1]);  
for i from 2 to nops(L) do SS:={};  
for x in S do for y in L[i] do SS:=SS union {[op(x),y]}  
od;  
od; S:=SS od; S; end;

descartesprod([]); descartesprod([1,2]);

```

descartesprod([{1,2},{a,b}]);descartesprod([{1,2},{}]);
descartesprod([{1,2},{a},{x,y}]);descartesprod([{1,2},{a,b,
c},{x,y}]);

```

```

descartesprod:= proc(L:(list(set)))

```

```

  local x, y, i, S, SS;

```

```

  if nops(L) = 0 then

```

```

    return {}

```

```

  end if;

```

```

  S:= map(proc(x)

```

```

    option operator, arrow;
```

```

    [x]

```

```

  end proc, L[1]);

```

```

  for i from 2 to nops(L) do

```

```

    SS:= {};

```

```

    for x in S do

```

```

      for y in L[i] do

```

```

        SS:= union(SS, {[op(x), y]})

```

```

      end do

```

```

    end do;

```

```

    S:= SS

```

```

  end do;

```

```

  S

```

```

end proc

```

```

    {}

```

```

    {[1], [2]}

```

```

    {[1, b], [1, a], [2, b], [2, a]}

```

```

    {}

```

```

    {[1, a, x], [1, a, y], [2, a, x], [2, a, y]}

```

```

    {[1, a, x], [1, a, y], [2, a, x], [2, a, y], [1, c, x], [1, c, y], [2, c, x], [2, c,
y], [1, b, x], [1, b, y], [2, b, x], [2, b, y]} (1.2.1.3)

```

```

> agent:= {[D209, "Peti"], [KISZ1, "Fleto"], [Puf3, "Gyula"]} ;

```

```

event:= {[KISZ1, "Balaton", 19930706], [Puf3, "Nyugati",
19561108], [KISZ1, "Motim", 19961231], [D209, "Paks", 20000103],
[KISZ1, "Fittelina", 19980320], [D209, "Gresham", 20010908],
[KISZ1, "Nomentana", 19951122]} ;

```

```

descartesprod([agent, event]) : select(x->x[1][1]=x[2][1], %)

```

```
:map(x->[x[1][2],x[2][2],x[2][3],x[2][1]],%):active:=select
(x->x[3]>19891023,%);
```

```
agent:= {[D209, "Peti"], [KISZ1, "Fleto"], [Puf3, "Gyula"]}
event:= {[Puf3, "Nyugati", 19561108], [KISZ1, "Balaton", 19930706],
[KISZ1, "Motim", 19961231], [D209, "Paks", 20000103], [KISZ1,
"Fittelina", 19980320], [D209, "Gresham", 20010908], [KISZ1,
"Nomentana", 19951122]}
active:= [{"Fleto", "Balaton", 19930706, KISZ1}, {"Fleto", "Motim", (1.2.1.4)
19961231, KISZ1}, {"Fleto", "Fittelina", 19980320, KISZ1},
["Fleto", "Nomentana", 19951122, KISZ1}, {"Peti", "Paks",
20000103, D209}, {"Peti", "Gresham", 20010908, D209}]
```

### ▼ 1.2.2. Megjegyzés.

### ▼ 1.2.3. Binér relációk.

```
> bincartprod:=proc(X::set,Y::set) local x,y,Z; Z:={};
for x in X do for y in Y do Z:=Z union {[x,y]}; od; od; Z;
end;
```

```
bincartprod:= proc(X::set, Y::set) (1.2.3.1)
local x, y, Z;
Z:= {};
for x in X do
  for y in Y do
    Z:= union(Z, {[x, y]})
  end do
end do;
Z
end proc
```

```
> bincartprod({1,2,3},{a,b});
  {[3, a], [3, b], [1, b], [1, a], [2, b], [2, a]} (1.2.3.2)
```

```
> `type/ordpair`:=proc(x) type(x,list) and nops(x)=2 end;
  type([a,b],ordpair); type([1,2,3],ordpair);
type/ordpair:= proc(x) type(x, list) and nops(x) = 2 end proc
                  true
                  false (1.2.3.3)
```



```

> binrel:=proc(R::set(ordpair),X::set,Y::set) local r;
  if nargs<1 or nargs>3 then error ": needs 1..3 arguments"
  fi;
  for r in R do
    if nargs=2 and not (member(r[1],X) and member(r[2],X))
      then return false;
    elif nargs=3 and not (member(r[1],X) and member(r[2],Y))
      then return false
    fi;
  od; true; end;
binrel:=proc(R::(set(ordpair)), X::set, Y::set)

```

(1.2.3.4)

```

  local r;
  if nargs < 1 or 3 < nargs then
    error": needs 1..3 arguments"
  end if;
  for r in R do
    if nargs = 2 and not (member(r[1],
  X) and member(r[2], X)) then
      return false
    elif nargs = 3 and not (member(r[1],
  X) and member(r[2], Y)) then
      return false
    end if
  end do;
  true
end proc

```

```

> binrel({});R:=bincartprod({1,2,3},{a,b});binrel(R);
binrel(R,{0,1,2,3},{a,b,c});binrel(R,{a,b},{1,2,3});binrel
(R,{1,2,3,a,b});

```

```

true
R:= {[3, a], [3, b], [1, b], [1, a], [2, b], [2, a]}

```

true

true

false

true

(1.2.3.5)

```

> id:=proc(X) local x; map(x->[x,x],X); end;id({1,3,a});

```

```

id:=proc(X)
  local x;
  map(proc(x)

```

```

    option operator, arrow;
    [x, x]
  end proc, X)
end proc

```

$$\{[1, 1], [3, 3], [a, a]\} \quad (1.2.3.6)$$

```

> F:={{1},{2},{1,2}}; FF:=bincartprod(F,F);select(x->x[1]
subset x[2],FF);select(x->x[1] subset x[2] and not x[1]=x
[2],FF);

```

```

    F:= {{1}, {2}, {1, 2}}
FF:= {[{1, 2}, {1, 2}], [{1}, {2}], [{1}, {1, 2}], [{2}, {1}], [{2},
{2}], [{2}, {1, 2}], [{1, 2}, {1}], [{1, 2}, {2}], [{1}, {1}]}
{[{1, 2}, {1, 2}], [{1}, {1, 2}], [{2}, {2}], [{2}, {1, 2}], [{1}, {1}]}
{[{1}, {1, 2}], [{2}, {1, 2}]}

```

$$(1.2.3.7)$$

```

> irem(13,5);X:={1,2,3,4,5,6};XX:=bincartprod(X,X):
R:=select(x->irem(x[2],x[1])=0,XX);

```

```

    3
    X:= {1, 2, 3, 4, 5, 6}
R:= {[1, 2], [1, 3], [1, 4], [1, 5], [1, 6], [2, 2], [3, 6], [4, 4], [2, 4],
[2, 6], [5, 5], [1, 1], [3, 3], [6, 6]}

```

$$(1.2.3.8)$$

#### ► 1.2.4. Relációk gráfja.

#### ▼ 1.2.5. Értelmezési tartomány, értékkészlet.

```

> R:={ [1, a], [1, b], [2, b], [3, d], [2, d], [4, e] };
dmn:=proc(R::set(ordpair)) map(x->x[1],R);end; dmn(R);
rng:=proc(R::set(ordpair)) map(x->x[2],R); end; rng(R);

```

```

    R:= {[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]}
dmn:= proc(R::(set(ordpair)))
  map(proc(x)
    option operator,
    arrow;
    x[1]
  end proc, R)
end proc

```

$$\{1, 2, 3, 4\}$$

```

rng:= proc(R::(set(ordpair)))
  map(proc(x)

```

```

    option operator,
    arrow,
    x[2]
  end proc, R)
end proc

{b, a, d, e} (1.2.5.1)

```

### ▼ 1.2.6. Kiterjesztés, leszűkítés.

```

> R;select(x->(x[1]>1 and x[2]<>b),R);
  restrict:=proc(R::set(ordpair),X::set) select(x->(x[1] in
  X),R); end;
  X:={2,3};restrict(R,X);

  {[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]}
  {[3, d], [2, d], [4, e]}
restrict:=proc(R:(set(ordpair)), X:set)
  select(proc(x)
    option operator, arrow;
    in(x[1], X)
  end proc, R)
end proc

X:= {2, 3}
{[2, b], [3, d], [2, d]} (1.2.6.1)

```

### ▼ 1.2.7. Inverz.

```

> relinv:=proc(R::set(ordpair)) map(x->[x[2],x[1]],R); end;
  R;dmn(R);rng(R);S:=relinv(R);dmn(S);rng(S);relinv(S);

relinv:=proc(R:(set(ordpair)))
  map(proc(x)
    option operator,
    arrow;
    [x[2], x[1]]
  end proc, R)
end proc

{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]}

```

$$\begin{array}{l}
\{1, 2, 3, 4\} \\
\{b, a, d, e\} \\
S := \{[b, 1], [a, 1], [b, 2], [d, 3], [d, 2], [e, 4]\} \\
\{b, a, d, e\} \\
\{1, 2, 3, 4\} \\
\{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]\}
\end{array}
\tag{1.2.7.1}$$

### ▼ 1.2.8. Halmaz képe és inverz képe.

```

> mapset:=proc(R::set(ordpair),A::set) rng(restrict(R,A))
end;
invmapset:=proc(R::set(ordpair),A::set) rng(restrict(relinv
(R),A)) end;

```

```

R;S:=relinv(R);A:={1,4};B:={b,e}; mapset(R,A);mapset(R,B);
invmapset(R,B);mapset(S,B);

```

```

mapset:=proc(R:(set(ordpair)), A:set)
  rng(restrict(R, A))

```

```
end proc
```

```

invmapset:=proc(R:(set(ordpair)), A:set)
  rng(restrict(relinv(R),
  A))

```

```
end proc
```

$$\begin{array}{l}
\{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]\} \\
S := \{[b, 1], [a, 1], [b, 2], [d, 3], [d, 2], [e, 4]\} \\
A := \{1, 4\} \\
B := \{b, e\} \\
\{b, a, e\} \\
\{\} \\
\{1, 2, 4\} \\
\{1, 2, 4\}
\end{array}
\tag{1.2.8.1}$$

### ▼ 1.2.9. Kompozíció.

```

> relcomp:=proc(R::set(ordpair),S::set(ordpair)) local r,s,T;
T:={};
for r in R do for s in S do
  if s[2]=r[1] then T:=T union {[s[1],r[2]]}; fi;
od; od; T; end;

```

```

R;S:={ [aa, 1], [bb, 3], [cc, 5] }; relcomp(R, S);
relcomp := proc(R:(set(ordpair)), S:(set(ordpair)))
  local r, s, T;
  T := {};
  for r in R do
    for s in S do
      if s[2] = r[1] then
        T := union(T,
          {[s[1], r[2]]})
      end if
    end do
  end do;
  T
end proc

```

$$\begin{aligned}
& \{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]\} \\
& S := \{[aa, 1], [bb, 3], [cc, 5]\} \\
& \{[aa, b], [aa, a], [bb, d]\}
\end{aligned}
\tag{1.2.9.1}$$

### ▼ 1.2.10. Állítás.

```

> R;S:={ [aa, 1], [aa, 2], [bb, 3], [cc, 4], [dd, 5] };
relcomp(R, S); rng(R); rng(%);

```

$$\begin{aligned}
& \{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]\} \\
& S := \{[aa, 2], [cc, 4], [dd, 5], [aa, 1], [bb, 3]\} \\
& \{[aa, b], [aa, a], [bb, d], [aa, d], [cc, e]\} \\
& \{b, a, d, e\} \\
& \{b, a, d, e\}
\end{aligned}
\tag{1.2.10.1}$$

```

> T:={ [xx, aa], [xx, cc] }; relcomp(R, relcomp(S, T)); relcomp
(relcomp(R, S), T);

```

$$\begin{aligned}
& T := \{[xx, aa], [xx, cc]\} \\
& \{[xx, b], [xx, a], [xx, d], [xx, e]\} \\
& \{[xx, b], [xx, a], [xx, d], [xx, e]\}
\end{aligned}
\tag{1.2.10.2}$$

```

> relinv(relcomp(R, S)); relcomp(relinv(S), relinv(R));

```

$$\begin{aligned}
& \{[b, aa], [a, aa], [d, bb], [d, aa], [e, cc]\} \\
& \{[b, aa], [a, aa], [d, bb], [d, aa], [e, cc]\}
\end{aligned}
\tag{1.2.10.3}$$

### ▼ 1.2.11. Állítás.

```
> R:=id({1,2,3,4,5});relcomp(R,IX);IY:=id({a,b,c,d,e});  
relcomp(IY,R);
```

```
{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]}  
IX:={[2, 2], [4, 4], [5, 5], [1, 1], [3, 3]}  
{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]}  
IY:={[a, a], [b, b], [c, c], [d, d], [e, e]}  
{[1, b], [1, a], [2, b], [3, d], [2, d], [4, e]}
```

(1.2.11.1)

### ▼ 1.2.12. Rendezés.

```
> istransitive:=proc(R::set(ordpair)) local r,s;  
for r in R do for s in R do  
if r[2]=s[1] and not [r[1],s[2]] in R then return false  
fi;  
od; od; true; end;
```

```
X:={1,2,3,4,5,6};XX:=bincartprod(X,X):R:=select(x->irem(x  
[2],x[1])=0,XX);istransitive(R);
```

```
istransitive:=proc(R::(set(ordpair)))
```

```
local r, s;
```

```
for rinRdo
```

```
for sinRdo
```

```
if r[2] = s[1] and not in([r[1], s[2]], R) then
```

```
return false
```

```
end if
```

```
end do
```

```
end do;
```

```
true
```

```
end proc
```

```
X:= {1, 2, 3, 4, 5, 6}
```

```
R:= {[1, 2], [1, 3], [1, 4], [1, 5], [1, 6], [2, 2], [3, 6], [4, 4], [2, 4],  
[2, 6], [5, 5], [1, 1], [3, 3], [6, 6]}
```

```
true
```

(1.2.12.1)

```
> istrichotom:=proc(X::set,R::set(ordpair)) local x,y;  
if not binrel(R,X) then return FAIL fi;  
for x in X do for y in X do  
if x<>y then if ([x,y] in R and [y,x] in R) or ((not [x,  
y] in R) and
```

```
    (not [y,x] in R)) then return false fi;fi;  
od;od; true; end;
```

```
istrichotom(X,R);
```

```
istrichotom := proc(X::set, R::(set(ordpair)))
```

```
    local x, y;
```

```
    if not binrel(R, X) then
```

```
        return FAIL
```

```
    end if;
```

```
    for x in X do
```

```
        for y in X do
```

```
            if x <> y then
```

```
                if in([x, y], R) and in([y, x],
```

```
                    R) or not (in([x, y], R) or in([y, x], R)) then
```

```
                    return false
```

```
                end if
```

```
            end if
```

```
        end do
```

```
    end do;
```

```
    true
```

```
end proc
```

*false*

(1.2.12.2)

```
> isordering := proc(X::set, R::set(ordpair)) local x;  
    if not binrel(R, X) then return FAIL fi;  
    istransitive(R) and istrichotom(X, R); end;
```

```
X := {a, u, i, e, o}; R := {[a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u,  
o], [i, e], [i, o], [e, o]}; isordering(X, R);
```

```
isordering := proc(X::set, R::(set(ordpair)))
```

```
    local x;
```

```
    if not binrel(R,  
X) then
```

```
        return FAIL
```

```
    end if;
```

```
    istransitive(R) and istrichotom(X,  
R)
```

```
end proc
```

$X := \{i, a, u, o, e\}$

$$R := \{[a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u, o], [i, e], [i, o], [e, o]\}$$

*true*

(1.2.12.3)

► **1.2.13. Példa.**

▼ **1.2.14. Intervallumok.**

```
> int_o_o:=proc(X::set,R::set(ordpair),x,y) local S,z; S:={};
  for z in X do
    if [x,z] in R and [z,y] in R then S:=S union {z}; fi;
  od; S; end;
```

```
int_o_c:=proc(X::set,R::set(ordpair),x,y) local S,z; S:={};
  for z in X do
    if [x,z] in R and ([z,y] in R or z=y) then S:=S union {z}
    ; fi;
  od; S; end;
```

```
int_i_o:=proc(X::set,R::set(ordpair),x) local S,y; S:={};
  for y in X do
    if [y,x] in R then S:=S union {y}; fi;
  od; S; end;
```

```
int_o_o:=proc(X::set, R::(set(ordpair)), x, y)
```

```
  local S, z;
```

```
  S:= {};
```

```
  for z in X do
```

```
    if in([x, z], R) and in([z, y], R) then
```

```
      S:= union(S,
        {z})
```

```
    end if
```

```
  end do;
```

```
  S
```

```
end proc
```

```
int_o_c:=proc(X::set, R::(set(ordpair)), x, y)
```

```
  local S, z;
```

```
  S:= {};
```

```
  for z in X do
```

```
    if in([x, z], R) and (in([z, y], R) or z = y) then
```

```
      S:= union(S, {z})
```

```
    end if
```



```

    end do;
    S
end proc
int_i_o:= proc(X:set, R:(set(ordpair)), x)
    local S, y;
    S:= {};
    for y in X do
        if in([y, x], R) then
            S:= union(S, {y})
        end if
    end do;
    S
end proc

```

```
> X;R;int_o_o(X,R,u,o);int_o_c(X,R,a,o);int_i_o(X,R,o);
```

```

                {i, a, u, o, e}
    {[a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u, o], [i, e], [i, o], [e, o]}
                {i, e}
                {i, u, o, e}
                {i, a, u, e}

```

```
> $ 2..6;$ 1..9;
```

```

                2, 3, 4, 5, 6
                1, 2, 3, 4, 5, 6, 7, 8, 9

```

### ▼ 1.2.15. Legkisebb és legnagyobb elem.

```
> minimal:=proc(X::set,R::set(ordpair)) local x,y,f;
    for x in X do f:=true;
        for y in X do if x<>y and not [x,y] in R then f:=false;
            break; fi; od;
        if f then return x fi;
    od; NULL; end;
```

```

maximal:=proc(X::set,R::set(ordpair)) local x,y,f;
    for x in X do f:=true;
        for y in X do if x<>y and not [y,x] in R then f:=false;
            break; fi; od;
        if f then return x fi;
    od; NULL; end;
```

```
minimal:= proc(X:set, R:(set(ordpair)))
```

```

local  $x, y, f$ ;
for  $x$  in  $X$  do
   $f := true$ ;
  for  $y$  in  $X$  do
    if  $x \neq y$  and not  $in([x, y], R)$  then
       $f := false$ ;
      break
    end if
  end do;
  if  $f$  then
    return  $x$ 
  end if
end do;
NULL
end proc
maximal := proc( $X::set, R::(set(ordpair))$ )

```

(1.2.15.1)

```

local  $x, y, f$ ;
for  $x$  in  $X$  do
   $f := true$ ;
  for  $y$  in  $X$  do
    if  $x \neq y$  and not  $in([y, x], R)$  then
       $f := false$ ;
      break
    end if
  end do;
  if  $f$  then
    return  $x$ 
  end if
end do;
NULL
end proc

```

```

> X;R;minimal(X,R);maximal(X,R);minimal({},R);maximal({},R);
      {i, a, u, o, e}
{[a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u, o], [i, e], [i, o], [e, o]}
      a
      o

```

(1.2.15.2)

▼ **1.2.16. Korlátok.**

```

> islowerbound:=proc(X::set,R::set(ordpair),Y::set,x) local
y;
for y in Y do if x<>y and not [x,y] in R then return false
fi; od;
true; end;

```

```

isupperbound:=proc(X::set,R::set(ordpair),Y::set,x) local
y;
for y in Y do if x<>y and not [y,x] in R then return false
fi; od;
true; end;

```

```

islowerbound:=proc(X::set, R::(set(ordpair)), Y::set, x)

```

```

local y;
for y in Y do
if x<>y and not in([x, y], R) then
return false
end if
end do;
true

```

```

end proc

```

```

isupperbound:=proc(X::set, R::(set(ordpair)), Y::set, x) (1.2.16.1)

```

```

local y;
for y in Y do
if x<>y and not in([y, x], R) then
return false
end if
end do;
true

```

```

end proc

```

```

> X;R;islowerbound(X,R,{u,i,e},a);isupperbound(X,R,{a,u,i},i)
;

```

```

{ i, a, u, o, e }
{ [a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u, o], [i, e], [i, o], [e, o] }
true
true

```

(1.2.16.2)

```

> Towerbounds:=proc(X::set,R::set(ordpair),Y::set) local S,x;
S:={};
for x in X do
if islowerbound(X,R,Y,x) then S:=S union {x} fi;
od; S; end;

```

*lowerbounds* := **proc**(*X*::set, *R*::(set(*ordpair*)), *Y*::set) (1.2.16.3)

```

local S, x;
S := {};
for x in X do
    if islowerbound(X, R, Y, x) then
        S := union(S, {x})
    end if
end do;
S

```

```

> upperbounds := proc(X::set, R::set(ordpair), Y::set) local S, x;
   S := {};
   for x in X do
       if isupperbound(X, R, Y, x) then S := S union {x} fi;
   od; S; end;

```

*upperbounds* := **proc**(*X*::set, *R*::(set(*ordpair*)), *Y*::set) (1.2.16.4)

```

local S, x;
S := {};
for x in X do
    if isupperbound(X, R, Y, x) then
        S := union(S, {x})
    end if
end do;
S

```

**end proc**

```

> X; R; lowerbounds(X, R, {i, e}); upperbounds(X, R, {i, e});
      {i, a, u, o, e}
      {[a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u, o], [i, e], [i, o], [e, o]}
      {i, a, u}
      {o, e}

```

(1.2.16.5)

```

> inf := proc(X::set, R::set(ordpair), Y::set)
   maximal(lowerbounds(X, R, Y), R); end;

   sup := proc(X::set, R::set(ordpair), Y::set)
   minimal(upperbounds(X, R, Y), R); end;

   inf(X, R, {i, e}); sup(X, R, {i, e});

```

*inf* := **proc**(*X*::set, *R*::(set(*ordpair*)), *Y*::set)

```

    maximal(lowerbounds(X, R, Y), R)
end proc
sup := proc(X::set, R:(set(ordpair)), Y::set)
    minimal(upperbounds(X, R, Y), R)
end proc

```

*i*  
*e*

(1.2.16.6)

### ▼ 1.2.17. Jólrendezés.

```

> iswellordering:=proc(X::set,R::set(ordpair)) local f,Y,P;
  f:=isordering(X,R); if not f then return f fi;
  P:=powerset(X);
  for Y in P do
    if Y<>{} then f:=minimal(Y,R); if f=NULL then return f;
    fi; fi;
  od; true; end;

```

*iswellordering* := **proc**(*X*::set, *R*::(set(ordpair))) (1.2.17.1)

```

  local f, Y, P;
  f := isordering(X, R);
  if not f then
    return f
  end if;
  P := combinat-powerset(X);
  for Y in P do
    if Y <> {} then
      f := minimal(Y, R);
      if f = NULL then
        return f
      end if
    end if
  end do;
  true
end proc

```

> **X;R;iswellordering(X,R);**

```

          {i, a, u, o, e}
{[a, u], [a, i], [a, e], [a, o], [u, i], [u, e], [u, o], [i, e], [i, o], [e, o]}
          true

```

(1.2.17.2)

► 1.2.18. Példa.

▼ 1.3. Függvények

▼ 1.3.1. Függvény.

```
> isfunction:=proc(f::set(ordpair),X::set,Y::set) local x,y,  
S;  
if not binrel(args) then return false fi;  
for x in dmn(f) do S:={};  
  for y in rng(f) do  
    if [x,y] in f then S:=S union {y} fi;  
  od; if nops(S)>1 then return false fi;  
od; true; end;
```

*isFunction* := **proc**(*f*:(*set(ordpair)*), *X*::*set*, *Y*::*set*) (1.3.1.1)

```
local x, y, S;  
if not binrel(args) then  
  return false  
end if;  
for x in dmn(f) do  
  S := {};  
  for y in rng(f) do  
    if in([x, y], f) then  
      S := union(S, {y})  
    end if  
  end do;  
  if 1 < nops(S) then  
    return false  
  end if  
end do;  
true  
end proc
```

```
> f:=id({a,b});isFunction(f);isFunction(f,{a,b,1});  
isFunction(f,{a,b},{1,2});f:={[a,1],[b,2],[a,2]};isFunction  
(f);
```

$f := \{[a, a], [b, b]\}$   
*true*

```

true
false
f:= {[a, 2], [a, 1], [b, 2]}
false

```

(1.3.1.2)

```

> isinjective:=proc(f::set(ordpair))
  isfunction(f) and isfunction(relinv(f));
end;

isinjective({[a,1],[b,2]}); isinjective({[a,1],[b,1]});

```

```

isinjective:= proc(f:(set(ordpair)))
  isfunction(f) and isfunction(relinv(f))
end proc

true
false

```

(1.3.1.3)

```

> issurjective:=proc(f::set(ordpair), Y::set)
  isfunction(f) and rng(f)=Y; end;

issurjective({[a,1],[b,1]},{1,2});
issurjective({[a,1],[b,2]},{1,2});

```

```

issurjective:= proc(f:(set(ordpair)), Y::set)
  isfunction(f) and rng(f) = Y
end proc

false
true

```

(1.3.1.4)

```

> isbijective:=proc(f::set(ordpair), Y::set)
  isinjective(f) and issurjective(f, Y); end;

isbijective(id({1,2,3}), {1,2,3});
isbijective({[a,1],[b,2]},{1,2,3});

```

```

isbijective:= proc(f:(set(ordpair)), Y::set)
  isinjective(f) and issurjective(f, Y)
end proc

true
false

```

(1.3.1.5)

```

> f:=x->x^2; f(1); f(2); f(3); eval(f); type(f, procedure);

```

```

f:= x → x2
1
4

```

9  
 $x \rightarrow x^2$   
*true* (1.3.1.6)

```
> f := 'f'; eval(f); whattype(f);
f(1) := 1; eval(f);
f(2) := 4; f(3) := 8;
f(1); f(2); f(3); f(4);
```

*f := f*  
*f*  
*symbol*  
*f(1) := 1*  
**proc()** *option remember, 'procname(args)'* **end proc**  
*f(2) := 4*  
*f(3) := 8*  
1  
4  
8  
*f(4)* (1.3.1.7)

```
> isarrowfromto := proc(f::procedure, X::set, Y::set) local x;
for x in X do if not f(x) in Y then return false fi; od;
true; end;
```

```
isarrowfromto(f, {1, 2, 3}, {1, 4, 8, 10});
isarrowfromto(f, {1, 2}, {1, 8});
```

```
isarrowfromto := proc(f::procedure, X::set, Y::set)
```

```
local x;
for x in X do
if not in(f(x), Y) then
return false
end if
end do;
true
end proc
```

*true*  
*false* (1.3.1.8)

```
> makefunction := proc(R::set(ordpair)) local x, y, f;
if not isfunction(R) then return fi;
for x in dmn(R) do
for y in rng(R) do if [x, y] in R then f(x) := y fi; od;
```



```
od; eval(f); end;
```

```
f:='f';R:={[1,1],[2,4],[3,9]};f(1);f(2);f(3);f(4);  
f:=makefunction(R);f(1);f(2);f(3);f(4);
```

```
makefunction:=proc(R:(set(ordpair)))
```

```
  local x, y, f;
```

```
  if not isfunction(R) then
```

```
    return
```

```
  end if;
```

```
  for x in dmn(R) do
```

```
    for y in rng(R) do
```

```
      if in([x, y], R) then
```

```
        f(x) := y
```

```
      end if
```

```
    end do
```

```
  end do;
```

```
  eval(f)
```

```
end proc
```

```
  f:=f
```

```
  R:={ [2, 4], [3, 9], [1, 1] }
```

```
  f(1)
```

```
  f(2)
```

```
  f(3)
```

```
  f(4)
```

```
f:=proc() option remember, 'procname(args)' end proc
```

```
  1
```

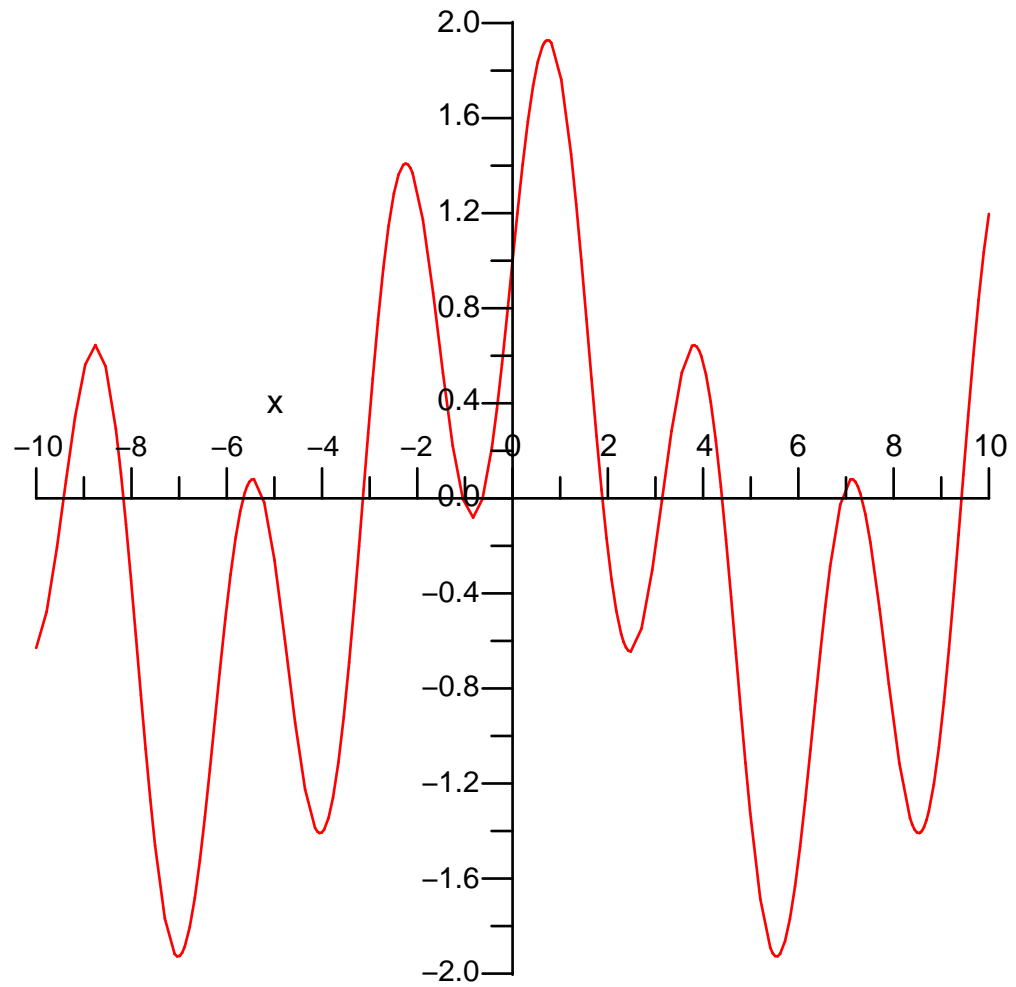
```
  4
```

```
  9
```

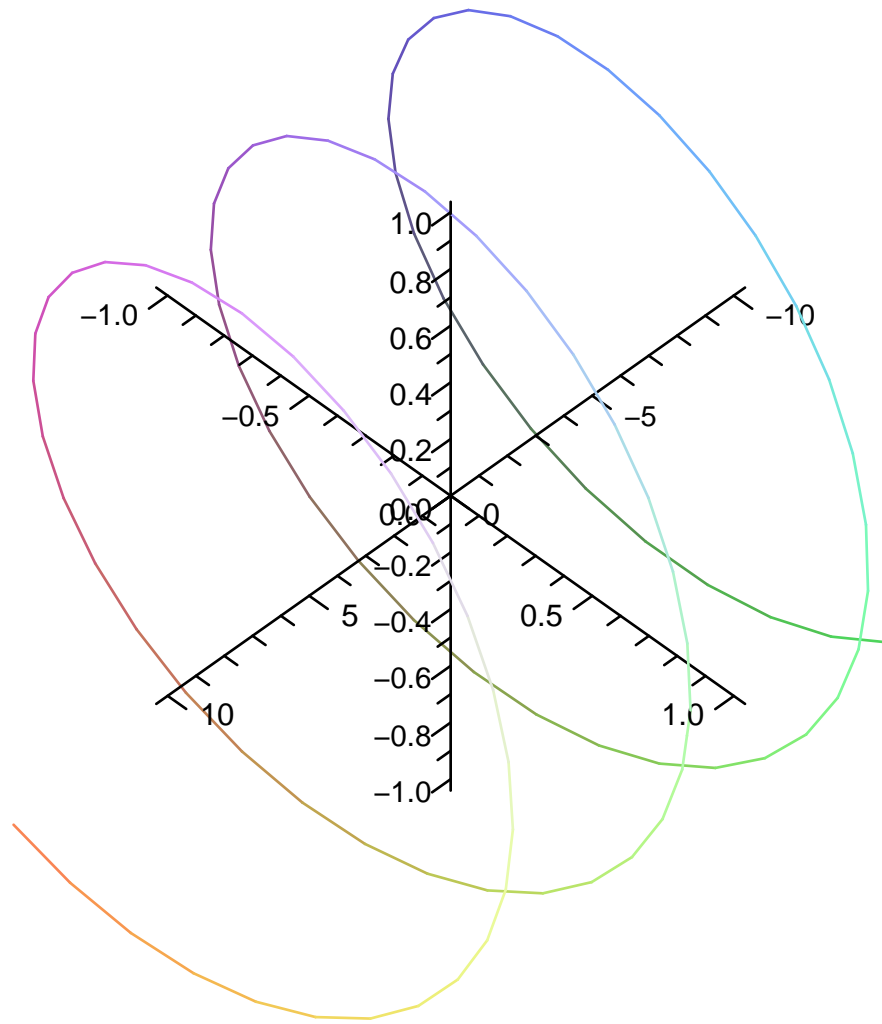
```
  f(4)
```

(1.3.1.9)

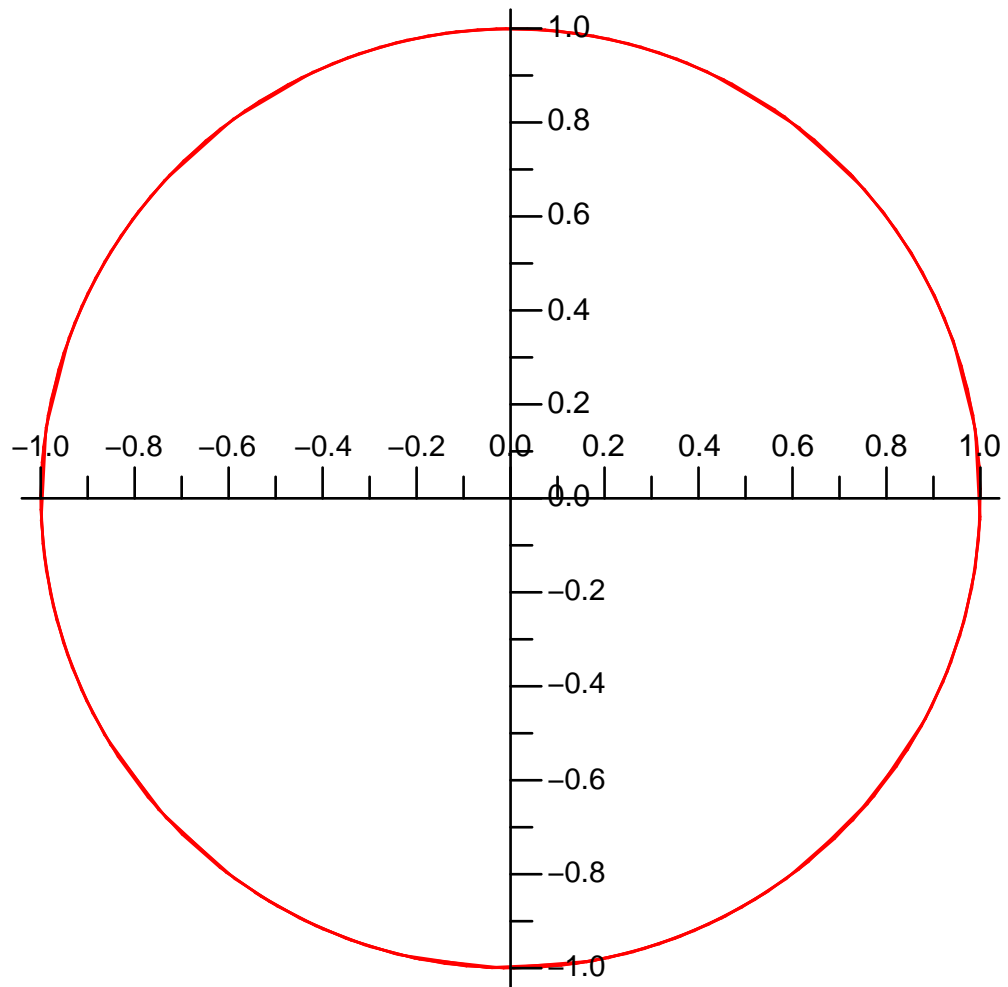
```
> plot(sin(2*x)+cos(x/2),x=-10..10);
```



```
> plots[spacecurve]([x,sin(x),cos(x)],x=-10..10,numpoints=  
100,axes=normal);
```



```
> plot([sin(x),cos(x),x=-10..10]);
```



► **1.3.2. Állítás.**

▼ **1.3.3. Monoton függvények.**

Az alábbi két függvényben R rendezés X-en, S pedig rendezés Y-on.

```
> isincreasing:=proc(f::procedure,X::set,R::set(ordpair),
Y::set,S::set(ordpair)) local x,y;
if not isarrowfromto(f,X,Y) then return FAIL fi;
if not isordering(X,R) or not isordering(Y,S) then return
FAIL fi;
for x in X do for y in X do
  if [x,y] in R and not ([f(x),f(y)] in S or f(x)=f(y))
then return false fi;
od; od; true end;
```

```
X:={1,2,3}; XX:=bincartprod(X,X):
```

```

R:=select(x->x[1]<x[2],XX);Y:=X;S:=select(x->x[1]>x[2],XX);
f:=x->x; isincreasing(f,X,R,Y,S);
f:=x->4-x; isincreasing(f,Y,S,X,R);

```

```

isincreasing:= proc(f::procedure, X::set, R:(set(ordpair)), Y::set,
S:(set(ordpair)))

```

```

local x, y;

```

```

if not isarrowfromto(f, X, Y) then

```

```

return FAIL

```

```

end if;

```

```

if not (isordering(X, R) and isordering(Y, S)) then

```

```

return FAIL

```

```

end if;

```

```

for x in X do

```

```

for y in X do

```

```

if in([x, y], R) and not (in([f(x), f(y)],
S) or f(x) = f(y)) then

```

```

return false

```

```

end if

```

```

end do

```

```

end do;

```

```

true

```

```

end proc

```

```

X:= {1, 2, 3}

```

```

R:= {[1, 2], [1, 3], [2, 3]}

```

```

Y:= {1, 2, 3}

```

```

S:= {[2, 1], [3, 1], [3, 2]}

```

```

f:= x->x

```

```

false

```

```

f:= x->4-x

```

```

true

```

(1.3.3.1)

#### ▼ 1.3.4. Családok.

```

> issetfamily:=proc(Iset::set,f::procedure) local i;
for i in Iset do if not type(f(i),set) then return false
fi;
od; true; end;

```

```
f:='f';f(1)={a,b};f(2)={b,c,d};
issetfamily({1,2},f);issetfamily({1,2,3},f);
```

```
issetfamily:=proc(Iset::set, f::procedure)
  local i;
  for i in Iset do
    if not type(f(i), set) then
      return false
    end if
  end do;
  true
end proc
```

```
f:=f
f(1)={a,b}
f(2)={b,c,d}
true
false
```

(1.3.4.1)

### ► 1.3.5. De Morgan-szabályok.

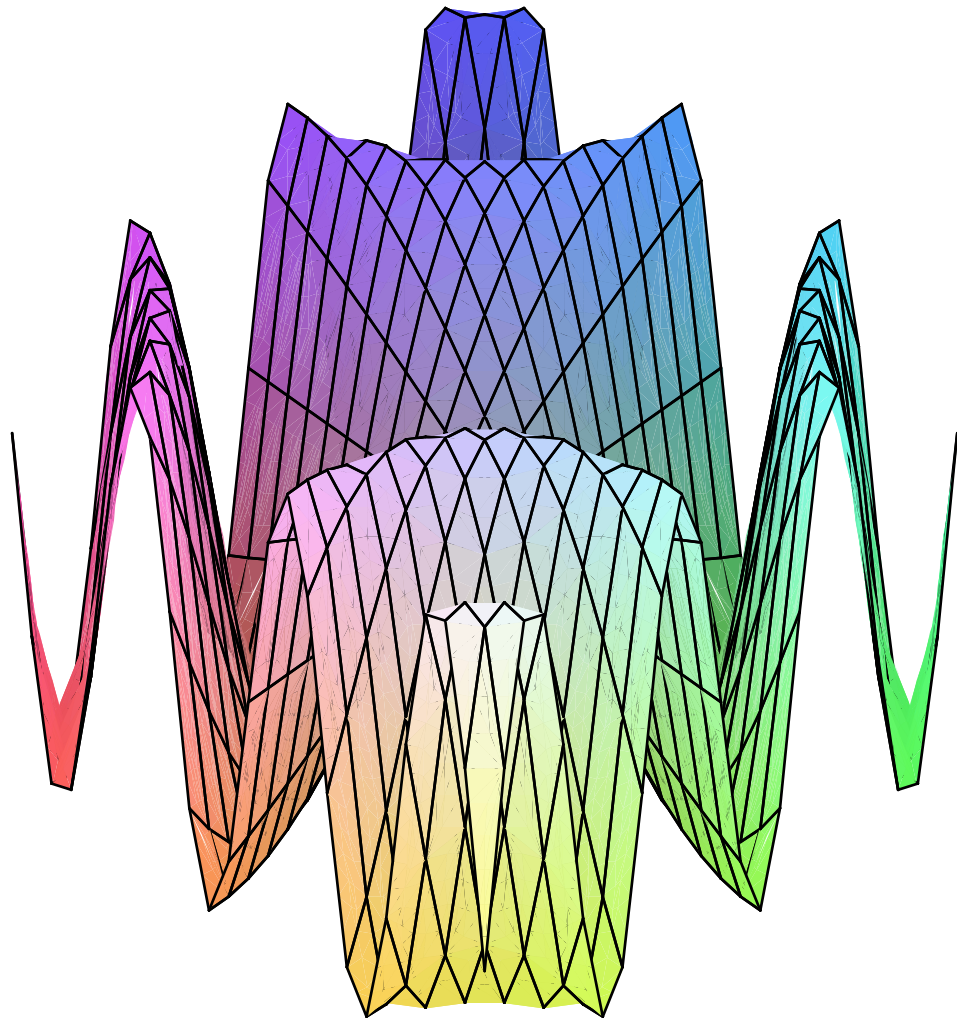
### ▼ 1.3.6. Megjegyzés.

```
> `union`();
{}
(1.3.6.1)
> `intersect`();
Error, invalid input: `intersect` expects 1 or more arguments,
but received 0
```

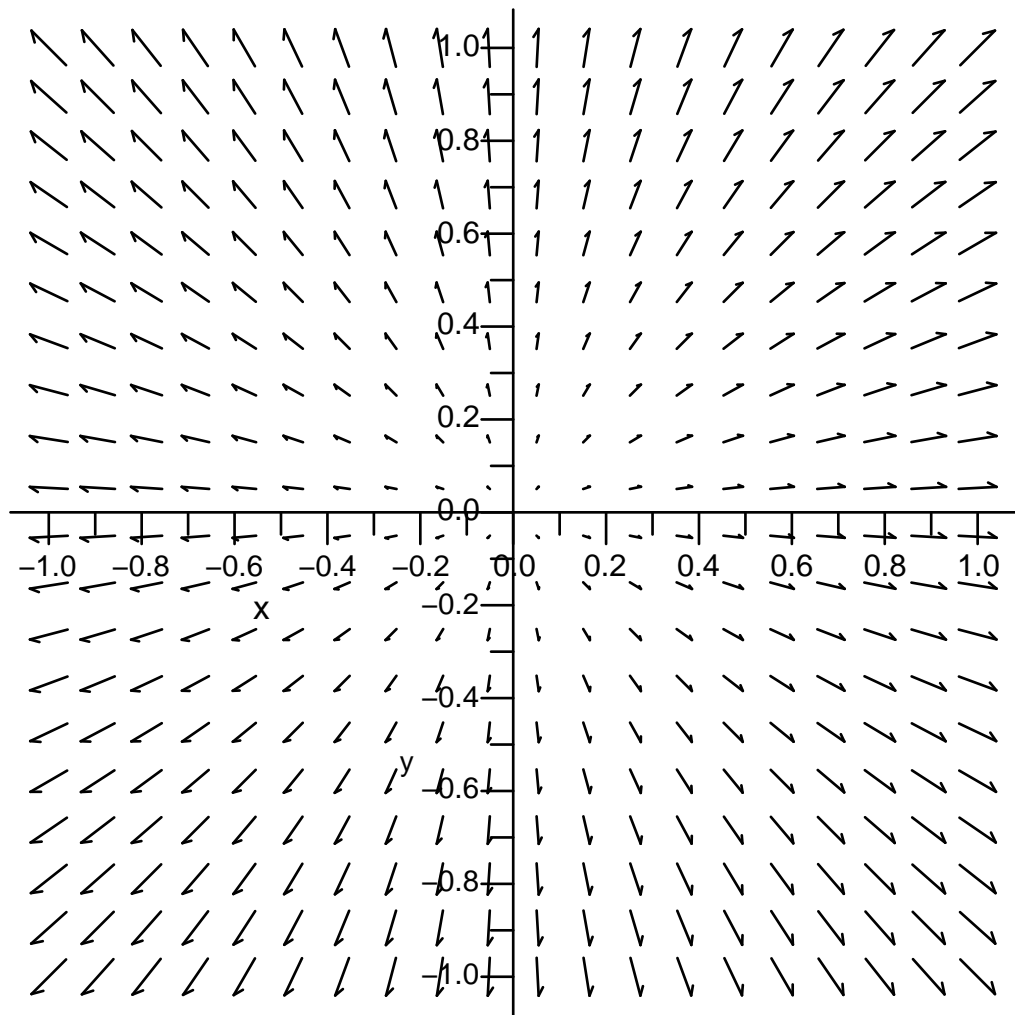
### ► 1.3.7. Tétel.

### ▼ 1.3.8. Többváltozós függvények.

```
> plot3d(sin(x*y),x=-Pi..Pi,y=-Pi..Pi);
```

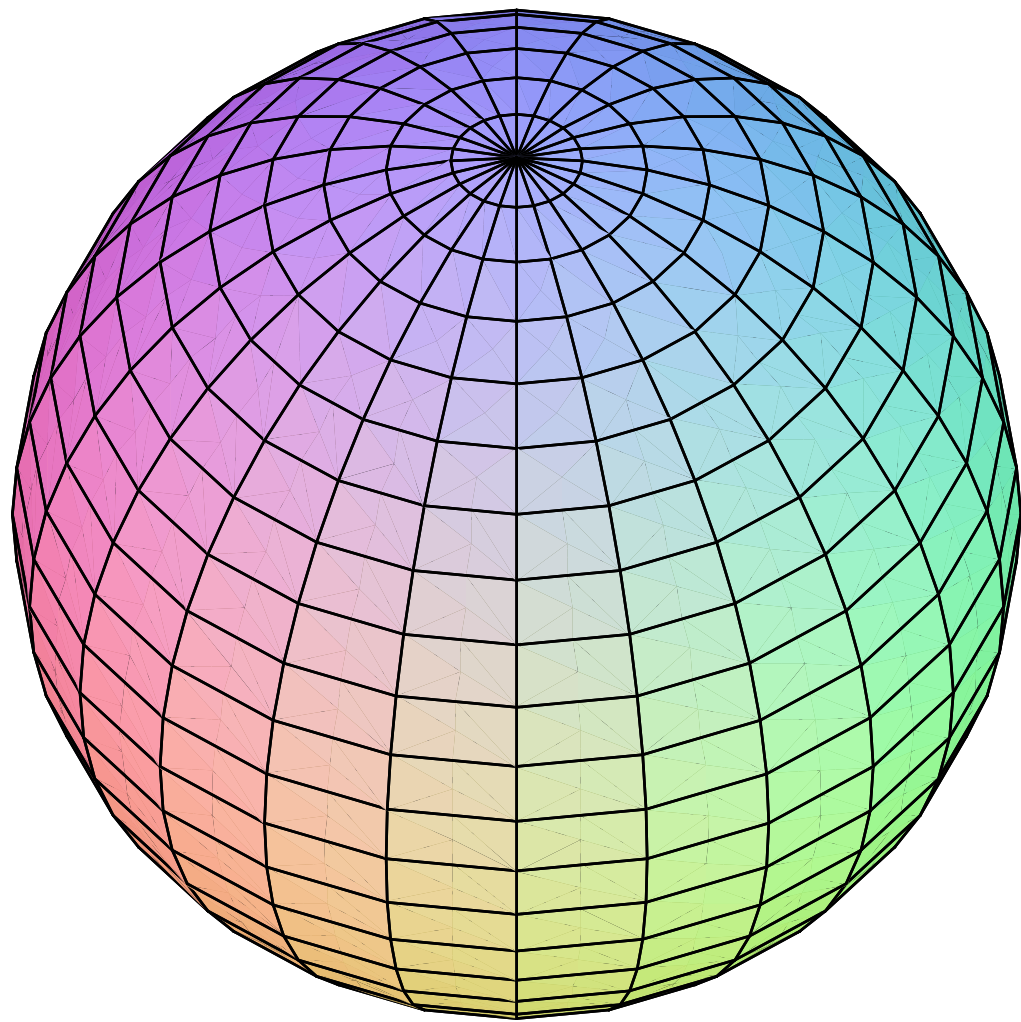


```
> plots[fieldplot]([x/(x^2+y^2+4)^(1/2),y/(x^2+y^2+4)^(1/2)],  
x=-1..1,y=-1..1);
```

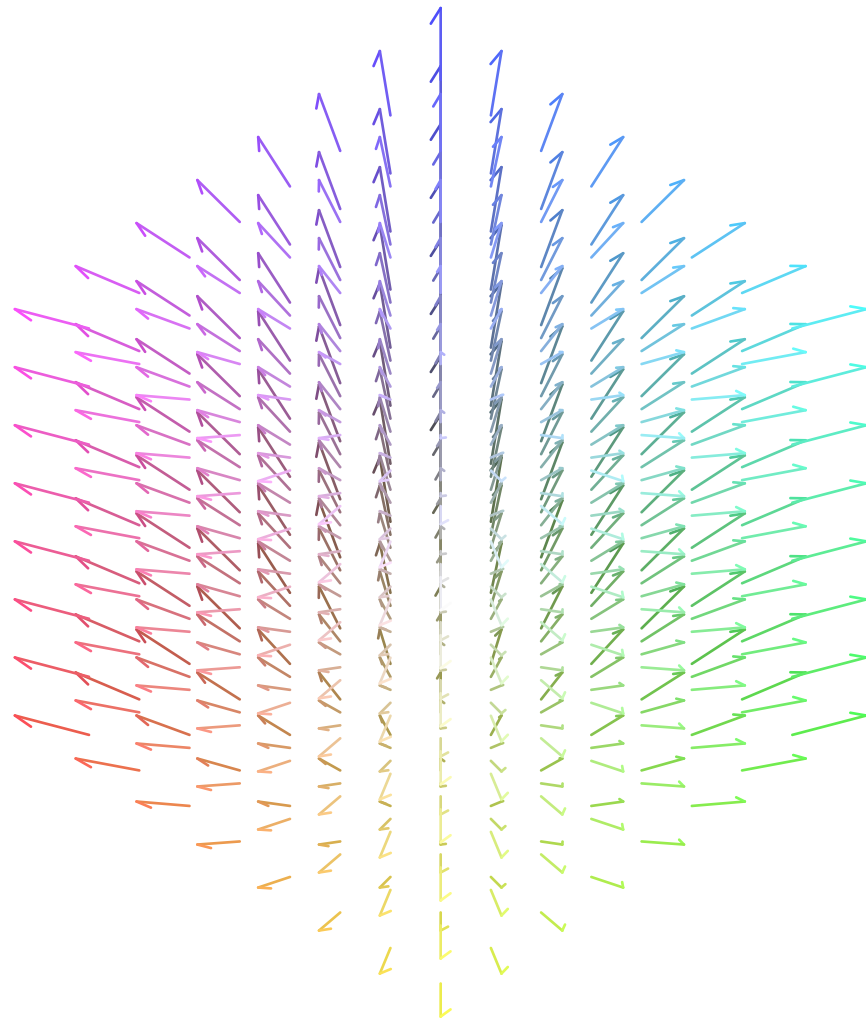


```
> plot3d([cos(t)*cos(s),cos(t)*sin(s),sin(t)],t=-Pi/2..Pi/2,
s=0..2*Pi);
```





```
> plots[fieldplot3d]([2*x,2*y,1],x=-1..1,y=-1..1,z=-1..1);
```



### ▼ 1.3.9. Műveletek.

```
> isbinop:=proc(X::set,f::procedure) local x,y;
  for x in X do for y in X do
    if not f(x,y) in X then return false fi;
  od; od; true end;
```

```
f:='f'; f(0,0):=0; f(0,1):=1; f(1,0):=1; f(1,1):=0; isbinop({0,
1}, f);
```

```
isbinop({0,1,2}, f);
```

```
isbinop:= proc(X::set, f::procedure)
  local x, y;
  for x in X do
    for y in X do
      if not in(f(x, y), X) then
```

```

        return false
    end if
end do
end do;
true
end proc

```

```

        f:= f
        f(0, 0) := 0
        f(0, 1) := 1
        f(1, 0) := 1
        f(1, 1) := 0
        true
        false

```

(1.3.9.1)

```

> &+(0, 0) := 0; &+(0, 1) := 1; &+(1, 0) := 1; &+(1, 1) := 0;
0&+1; 1&+1; &+(0, 1); isbinop({0, 1}, (x, y) -> x &+ y);

```

```

0 &+ 0 := 0
0 &+ 1 := 1
1 &+ 0 := 1
1 &+ 1 := 0
1
0
1
true

```

(1.3.9.2)

```

> isunop:=proc(X::set, f::procedure) local x;
for x in X do if not f(x) in X then return false fi; od;
true end;

f:='f'; f(0):=1; f(1):=0; isunop({0, 1}, f); isunop({0, 1, 2}, f);

```

```

isunop:= proc(X::set, f::procedure)
local x;
for x in X do
if not in(f(x), X) then
return false
end if
end do;
true
end proc

```

```

    f:= f
    f(0):= 1
    f(1):= 0
    true
    false

```

(1.3.9.3)

```

> &inc(0):=1;&inc(1):=0; &inc 0; &inc 1;isunop({0,1},x->&inc
x);

```

```

    &inc(0):= 1
    &inc(1):= 0
    1
    0
    true

```

(1.3.9.4)

```

> 9();9(x);9(x,y);

```

```

    9
    9
    9

```

(1.3.9.5)

```

> isnullop:=proc(X::set,f::procedure) f() in X end;

```

```

f:='f';f():=1;eval(f);isnullop({0,1},f);isnullop({0,2},f);

```

```

isnullop:=proc(X::set, f::procedure) in(f(), X) end proc

```

```

    f:= f
    f():= 1
    proc() option remember, 'procname(args)' end proc
    1∈({0, 1})
    1∈({0, 2})

```

(1.3.9.6)

### ▼ 1.3.10. Példák.

```

> X:={1,2,3};P:=combinat[powerset](X);isbinop(P,(x,y)->x
union y);

```

```

    X:= {1, 2, 3}
    P:= {{}, {1}, {2}, {1, 2}, {2, 3}, {3}, {1, 3}, {1, 2, 3}}
    true

```

(1.3.10.1)

### ▼ 1.3.11. Példák: művelet megadása táblázattal.

```

> true and true; true and false; false and true; false and
false;

```

```
T:=table();T[true,true]:=true;T[true,false]:=false;T[false,true]:=false;T[false,false]:=false;print(T);
```

*true*

*false*

*false*

*false*

*T:= table([ ])*

*T<sub>true, true</sub>:= true*

*T<sub>true, false</sub>:= false*

*T<sub>false, true</sub>:= false*

*T<sub>false, false</sub>:= false*

*table([(true, false) = false, (false, true) = false, (true, true) = true, (false, false) = false])* (1.3.11.1)

```
> X:={true,false};XX:=bincartprod(X,X);
```

```
map(x->cat("",x[1]," and ",x[2],"=",x[1] and x[2]),XX);
map(x->cat("",x[1]," or ",x[2],"=",x[1] or x[2]),XX);
map(x->cat("",x[1]," implies ",x[2],"=",x[1] implies x[2]),
XX);
```

```
map(x->cat("",x[1]," iff ",x[2],"=",evalb(x[1]=x[2])),XX);
map(x->cat("",x[1]," xor ",x[2],"=",x[1] xor x[2]),XX);
```

*X:= {false, true}*

*XX:= {[false, true], [true, false], [true, true], [false, false]}*

*{"false and true=false", "true and false=false",*

*"false and false=false", "true and true=true"}*

*{"true or true=true", "true or false=true", "false or false=false",*

*"false or true=true"}*

*{"false implies true=true", "true implies true=true",*

*"true implies false=false", "false implies false=true"}*

*{"false iff true=false", "true iff false=false", "true iff true=true",*

*"false iff false=true"}*

*{"true xor false=true", "false xor false=false", "false xor true=true", (1.3.11.2)*

*"true xor true=false"}*

### ▼ 1.3.12. Műveletek függvényekkel.

```
> f:=x->x^2; g:=x->x^3; (f*g)(2);(f*g)(3);(f/g)(2);(f/g)(0);
(g/f)(0);
```

*f:= x → x<sup>2</sup>*

```
g:=x->x3
32
243
1/2
```

Error, numeric exception: division by zero  
Error, numeric exception: division by zero

### ▼ 1.3.13. Példák.

```
> f:=[true,true,false,false];g:=[true,false,true,false];zip(
(x,y)->x and y,f,g);
```

```
f:= [true, true, false, false]
```

```
g:= [true, false, true, false]
```

```
[true, false, false, false]
```

(1.3.13.1)

### ▼ 1.3.14. Példák.

```
> f:=x->x^2; g:=x->x^3;
(f+g)(2);(f+g)(3);
(f*g)(2);(f*g)(3);
(f/g)(2);(f/g)(0);(g/f)(0);
```

```
f:=x->x2
g:=x->x3
12
36
32
243
1/2
```

Error, numeric exception: division by zero  
Error, numeric exception: division by zero

### ▼ 1.3.15. Művelettartó leképezések.

```
> ishom:=proc(phi::procedure,X::set,f::procedure,Y::set,
g::procedure)
local x,y;
if not isarrowfromto(phi,X,Y) then return FAIL fi;
if not isbinop(X,f) then return FAIL fi;
if not isbinop(Y,g) then return FAIL fi;
```

```

for x in X do for y in X do
  if phi(f(x,y)) <> g(phi(x),phi(y)) then return false fi;
od; od; true end;

```

```

X:={true,false};Y:=X;ishom(x->x,X,(x,y)->x and y,Y,(x,y)->x
or y);

```

```

ishom(x-> not x,X,(x,y)->x and y,Y,(x,y)->x or y);

```

```

ishom:=proc(phi::procedure, X::set, f::procedure, Y::set,
g::procedure)

```

```

  local x, y;

```

```

  if not isarrowfromto(phi, X, Y) then

```

```

    return FAIL

```

```

  end if;

```

```

  if not isbinop(X, f) then

```

```

    return FAIL

```

```

  end if;

```

```

  if not isbinop(Y, g) then

```

```

    return FAIL

```

```

  end if;

```

```

  for xin X do

```

```

    for y in X do

```

```

      if phi(f(x, y)) <> g(phi(x), phi(y)) then

```

```

        return false

```

```

      end if

```

```

    end do

```

```

  end do;

```

```

  true

```

```

end proc

```

```

X:= {false, true}

```

```

Y:= {false, true}

```

```

false

```

```

true

```

(1.3.15.1)

### ▼ 1.3.16. Példa.

```

> a:='a':x:='x':y:='y':a^(x+y);expand(%);

```

```

ax+y

```

```

ax ay

```

(1.3.16.1)

LLL

- ▶ **2. Számok**
- ▶ **3. Határérték**
- ▶ **4. Differenciálszámítás**
- ▶ **5. Integrálszámítás**